
RFactor 2 Demo



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About This Game

Summary

rFactor 2 is a realistic, easily extendable racing simulation from Studio 397. It offers the latest in vehicle and race customization, great graphics, outstanding multiplayer and the height of racing realism. rFactor 2 features mixed class road racing with ultra realistic dynamics, an immersive sound environment and stunning graphics.

You can race against a field of AI cars, or in multi-player mode against others. The simulation supports a full day-night cycle as well as dynamically varying weather conditions such as rain. Tracks feature "real-road" technology that changes the grip as more cars drive on it. In multi-player mode, driver swaps are also supported, allowing you to run even full 24 hour endurance events. Everything can be customized by the community, including adding new tracks and cars, and a wealth of add-ons are available on-line.

rFactor 2 is also an evolving product, which will be updated and added to for many years, so the list of features will expand!

Features

Physics

- Updated to use multi-core CPU technology

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- Advanced physics engine
 - Newly updated tire model
 - Driving surface construction, even painted line thickness, affects grip levels
 - Engine boost and Turbo modeling
 - Complex aerodynamics
 - Head physics, cockpit vibrations, detailed bump modeling

Dynamic Racing Experience

- Real-time day/night lighting transitions
- Realistic wet/dry weather transitions
- Dynamically laid rubber increases grip throughout racing session(s)
- Rubber chunks (“marbles”) roll off tires and can affect grip
- Tires sustain damage from poor driving or setups, affecting grip immediately and over time
- Dynamically drying racing line after rain
- Environments filled with animated events like planes, flag marshalls and more...

Graphics/Sound

- Real-time day/night lighting transitions
- Projected headlights for night time driving
- Look to apex and head motion tracking support

- DX11 advanced graphics engine
- Real-time day/night transitions
- Projected headlights for nighttime driving
- Adjust player and opponent volume ratio
- See the apex with the Look Ahead slider
- Adjust your seat and mirror while in the driver’s seat
- Updating real-time scoring towers
- Expanded and enhanced gauge and LCD features for vehicle cockpits

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- Improved loading times
 - Updated sound engine
 - Changing engine sounds based on upgraded vehicle performance

Gameplay

- New AI who will race for and defend positions
- Define AI opponent types, strength and aggression
- Races can be lap based, time based or both
- Vehicle upgrade system

Camera/Replays

- “Resume from Replay” allows you to rejoin a race from a saved replay
- Full screen monitor and ability to rewind
- Freely move camera from any position including the ever famous exclusive ISI Swingman
- Spectator mode

Multiplayer

- Opponent car skins automatically transmitted
- Completely new multiplayer engine
- Dedicated server
- Native voting system
- Add AI to multiplayer games
- Boot and ban player lists that can be passed around
- Security checks to combat potential cheating

Open Architecture

- Support for modder created car and track content
- Fully adjustable Showroom, UI and HUD layouts
- More Plugin Interfaces
- Easy to use customizable multi-language support

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- Rules to simulate different types of racing
 - Completely customize your controller
 - Drop in new vehicle liveries

Title: rFactor 2 Demo
Genre: Racing, Simulation, Sports
Developer:
Studio 397
Publisher:
Studio 397
Release Date: 28 Mar, 2013

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7, 8, 8.1 or 10, with latest Service Packs

Processor: 2.8 GHz Intel Core 2 Duo or 3.0 GHz AMD Athlon II x2

Memory: 4 GB RAM

Graphics: nVidia GTS 450 or AMD Radeon 5750

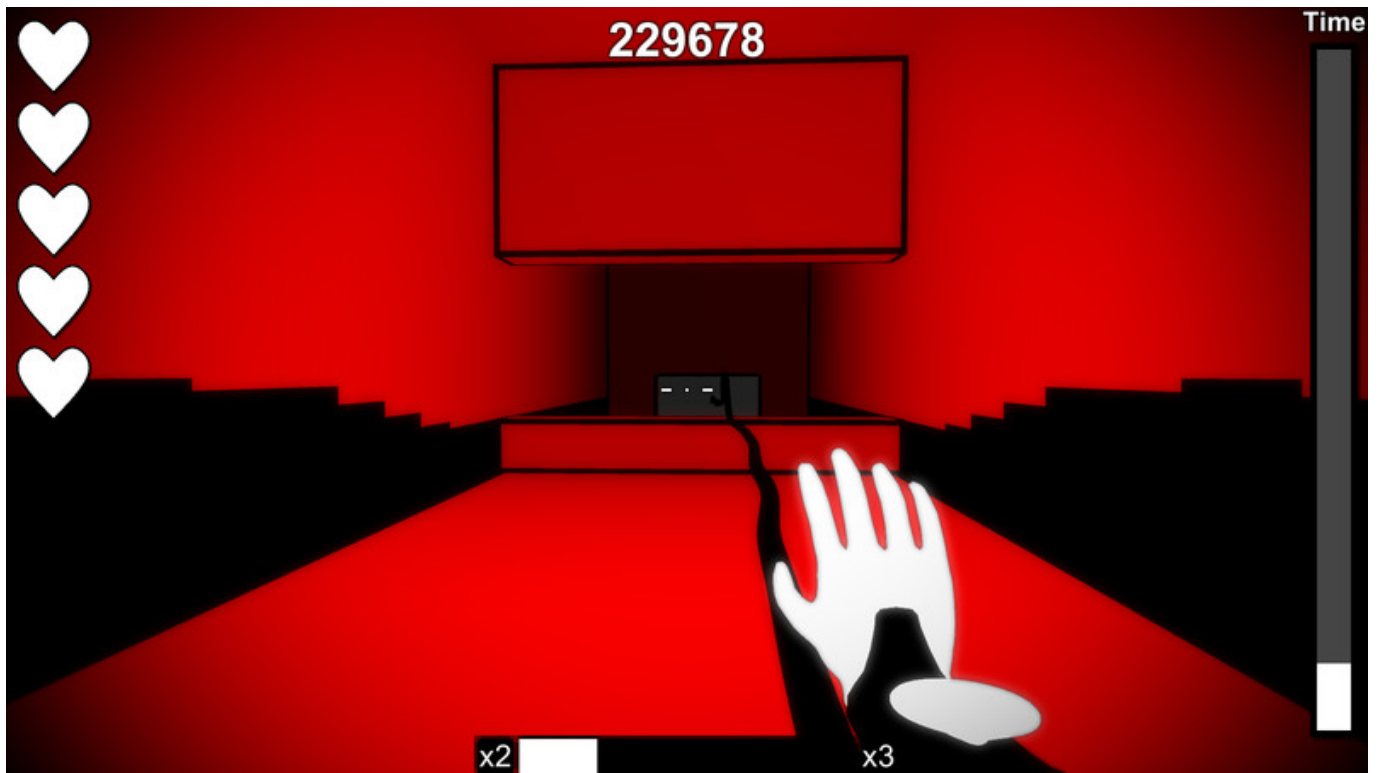
DirectX: Version 11

Network: Broadband Internet connection

Storage: 15 GB available space

Sound Card: DirectX Compatible

English







此刻的我，大概像是在幼儿

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Sweaty Mike told me he would give me \$2000 to start my "Empire". He tells me it comes with a \$50 a day interest fee. I give him a weak smile and say "Sure, Bro." Sweaty Mike, then proceeds to pull out a gun on me and tells me that the deal is off & to get the \u2665\u2665\u2665\u2665 out before he shoots me.
10/10 would so ruin my empire before it starts again.

In all seriousness though, the game is solid and fun. Kinda wish the game had mini FMV cutscenes for the interactions or maybe voice dialog to variate from the text reading. But im looking forward to what they do with this game in future.. No this is not like Amnesia as a few people have said. I have been playing for the last 1.5 hours and i`m enjoying this game so far. This is not a final review, i just wanted to tell everyone it's NOT like Amnesia.. games are♥♥♥♥♥♥ over prised, boring,♥♥♥♥♥♥story and very little effort put in them.

i dont know why i buy these games.. Pretty fun tbh. Crap game, made with RPG Maker?. Animated and charming portraits, splendid character design, fine story and elaborate artworks. Compared to Fox Hime, AsicsArt did the job this time!. EZ MI A FASZOM?. Adds plenty of grimy buildings but also some nice looking ones too.. You would think that this game sucks. It is not worth to play it, but you are wrong. This game is awesome, he got a very well builded story, nice shaped characters and a background music very nice. Highly recommend this game. Is fat better than the first one <3 Gotta love it.

. I remember playing this game when it first came out and i loved it then
and i've gotta say it's only gotten better with time!

A must have for lovers of tower defence :)

Lush environments and zany enemies with a mass of levels to play and a great sound track to boot

Go solo or co-op with your friends run around with a dentistry lazer on your back? :P

or soup it military style and wreck S*** ? slap it down as a stationary turret n buy another! :P it's all there :D hehe

(personally i prefer the missile launchers for that added sparkle :P)

great boss battles and the dialog's sure to get you a laugh

it also has a world ladder, be the top and stay there? :D

Get the game it is well worth it, you wont be disappointed!

Offline is great, especially with mods. Master League triumphs FIFA in every way except presentation and commentary. Online on the other hand is literally unplayable most of the time (servers are down constantly), so if you're looking to play online buy FIFA. Realistic gameplay mods and classic squad packs make the game far better than FIFA, even the vanilla gameplay is so much better than FIFAs scripted \u2665\u2665\u2665\u2665\u2665\u2665t. The CPU is actually difficult in this game, making Master League worth playing over FIFAs manager career mode. Buy this if you're looking for a football sim, buy FIFA if you're looking to play Ultimate Team or other online modes.. with all due respect . . The game is not worth half the price. Just bought this today and everything works great! Good job Steam!. This♥♥♥♥♥us bad

. I don't normally write review however i have not long complete three ending and felt i need to say a few things about this. First, I am enjoyed this game it kept me interested and i liked the ideas in the story, however i think i could be improved. It is more like a visual novel than most of the other rpg maker games in have played.

The story was interesting with few twists but I have still have a few questions that have been and probably will be left un answered. Way to many chapters for me as some of them have very little content. I also found there were things that I didn't know or showed any signs of being they until the last half an hour of the game and this made it rushed. The Virus for me just got out of control, I felt the impending doom with every turn but every turn it felt like someone asked what was going to go wrong next and the answer was Lets evolve the virus. The RPG battle system for the little bit it was in, should have either been a more of a thing whether it was just fighting humans or the undead or just not there at all.

Some of the characters were well done but others i didnt spend nearly enough time with or know enough about to feeling anything for when they passed on.

If i am completely on honest i would buy this however not for the \u00a336.99 price tag, I believe its a bit high. I did buy this on sale and it was worth the money i spent.

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